

# Robust Shattering Arguments (part II)

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joint work with

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Yannic Maus

With inputs from

Sebastian Brandt  
Christoph Grunau  
Václav Rozhoň

# Topic of the talk

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↑ today ↑

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Well known result by Fischer and Ghaffari

Theorem ([FG17])

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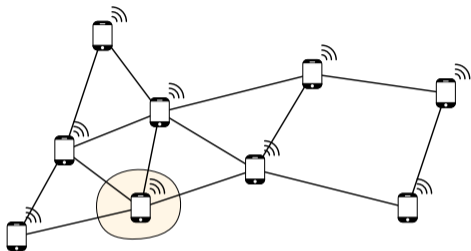
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# Problem definition

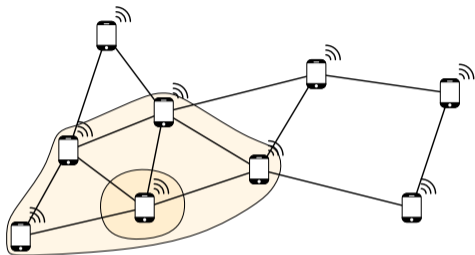
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- synchronous,
- messages of unbounded size,
- no limit on computational power,
- nodes given unique identifiers, between 1 and  $\text{poly}(n)$
- polynomial upper bound on  $n$  known by the nodes ( $n$ : size of the graph)

**Goal:** minimizing the number of communication rounds (time unit).

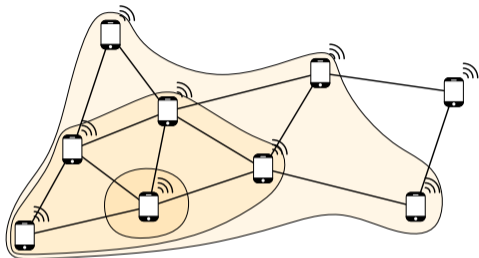
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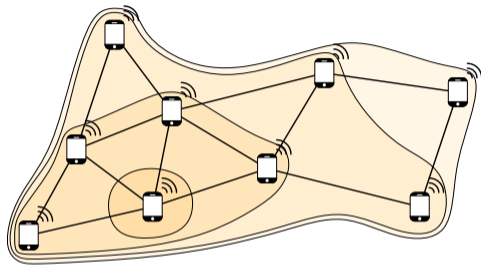
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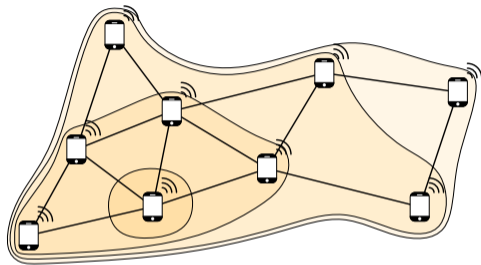
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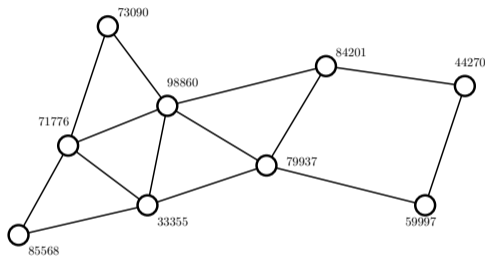
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**Randomized variant:** allowed to fail with probability  $1/n$

# What is LLL?

**Answer:** A kind of probabilistic method

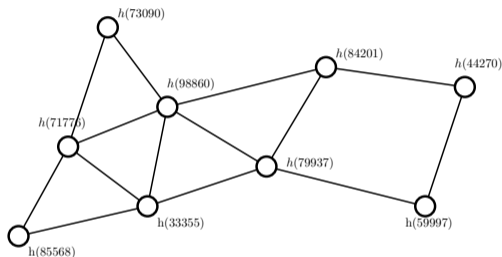


Graph  $G$  where nodes have huge identifier (up to  $2^n$ ).

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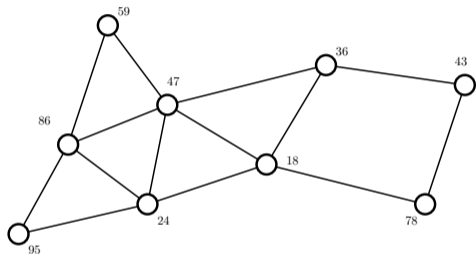


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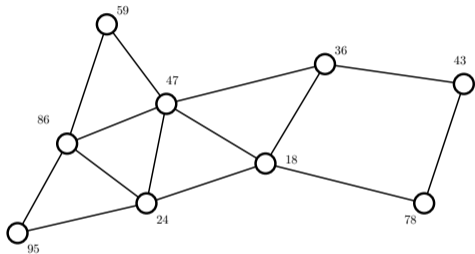


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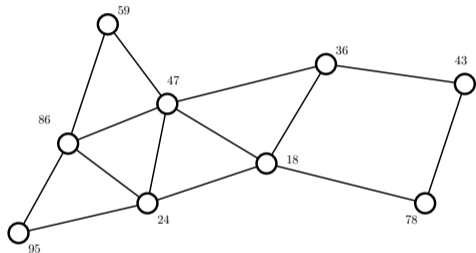
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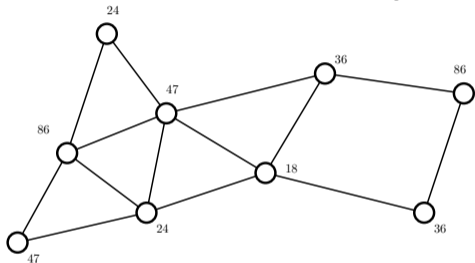
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There are  $\binom{n}{2}$  pairs of nodes:  $\binom{n}{2} \cdot n^{-2} < 1$ , so there exists  $p$  s.t. all  $h(x)$  differ.

## What is LLL? cont.

What if: bad events are more likely, but only local?

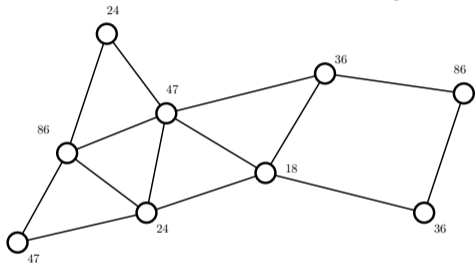


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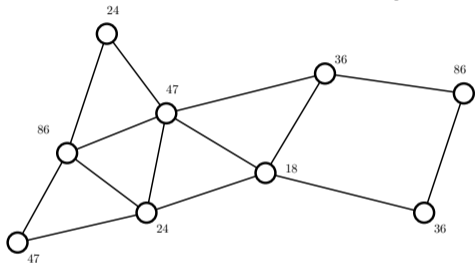
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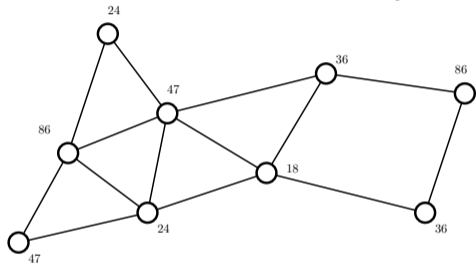
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But: every event is only non-independent with  $\leq \Delta^2$  other events.

# Lovász Local Lemma (symmetric version)

Assume:

- Set of “bad events”  $\mathcal{E}$ ,
- $p \in [0, 1]$  s.t.: Each event has probability  $\leq p$ ,
- Dependency graph: an edge between two events if non-independent,
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**Constructive LLL:** finding an assignment of random variables s.t. no bad event occurs.

# Importance of LLL

LLL complete for LCLs of complexity  $o(\log n)$  in randomized LOCAL [CP19]

Several problems are easily cast / reduced as solving an LLL: sinkless orientation, splitting problems, edge coloring problems...

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Several problems are easily cast / reduced as solving an LLL: sinkless orientation, splitting problems, edge coloring problems...

For many problems, LLL is the only reason that we know that a solution even exists: we have no other approach!

# Shattering LLL

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What could shattering look like for LLL?

## Recall: valid shattering lemma

### Lemma

*If for every  $x$ -independent set  $S$ , the probability that all nodes in  $S$  join a “post-shattering” set  $B$  is at most  $\Delta^{-(x+4)|S|}$ , then w.h.p.,  $B$  contains no connected component of size  $\geq \Delta^x \log n$*

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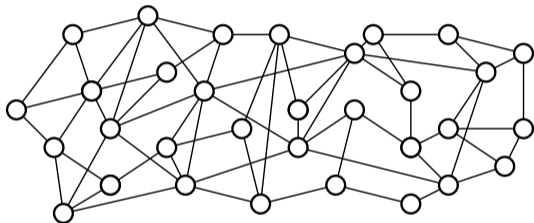
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3. what remains unsolved should be solvable, and fast (in our case: it's still an LLL)

## What happens if we just sample everything?

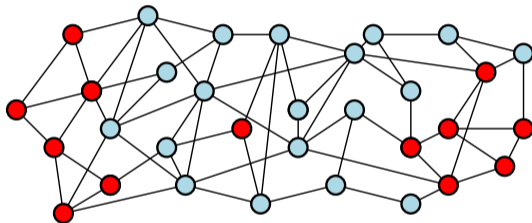
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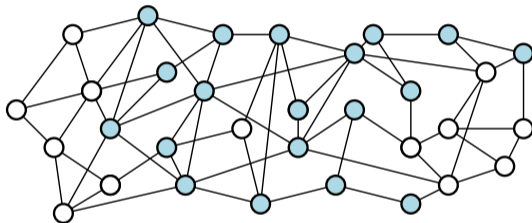


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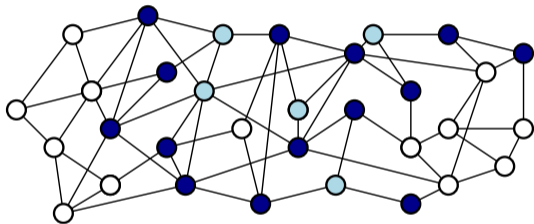


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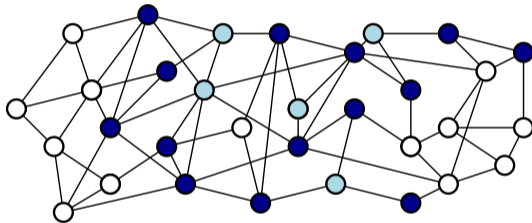


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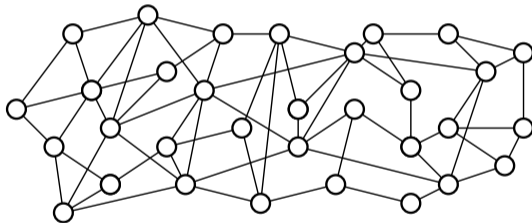
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And if resampling: some events might need  $\Omega(\log_p n)$  resamplings

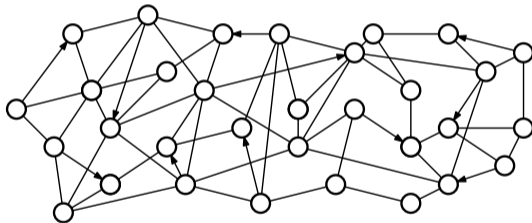
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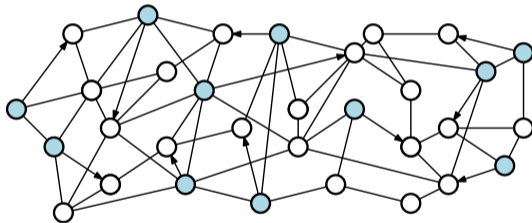
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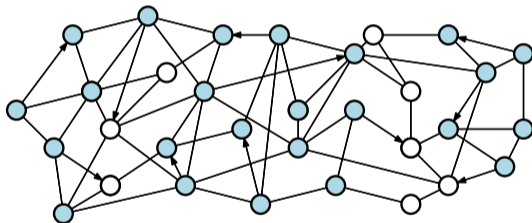
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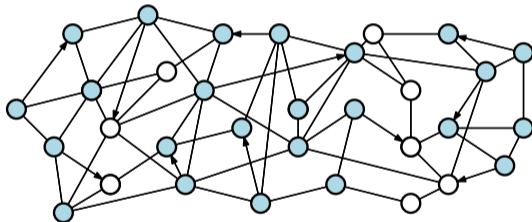
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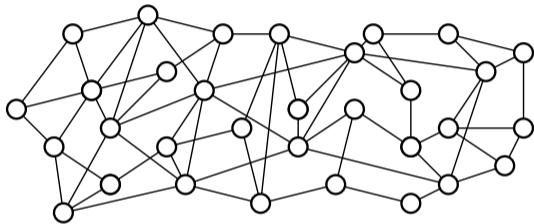
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For LLL: sample many events and variables, but not ALL events and variables.

## Freezing variables

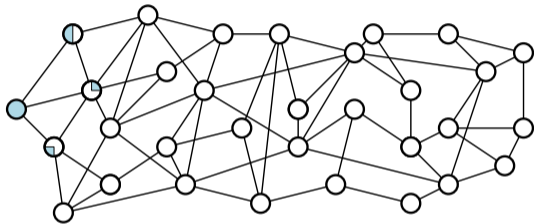
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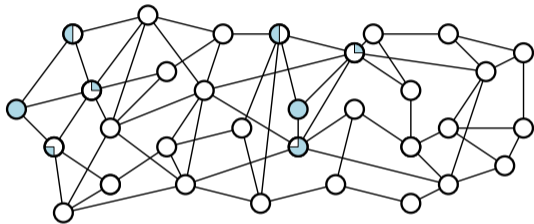


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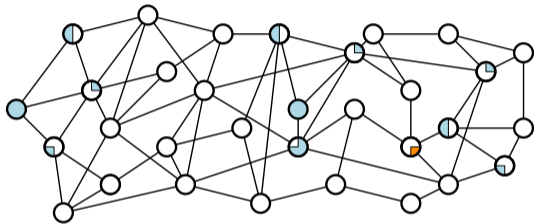
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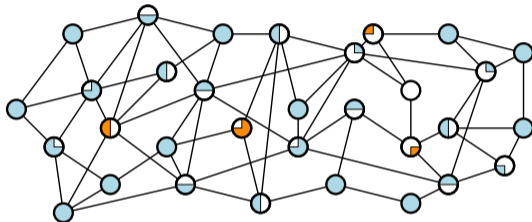
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Reason for the  $d^2$  in the runtime.

**Why distance-2 ?** an event never has two neighbors sampling some its variables being sampled at the same time.

This allows to do progressive sampling in  $O(1)$  rounds even with many variables in an event.

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All we need is independence now...

# Independence does not hold

**What is independent:** if we sample the variables of two non-adjacent events, whether the events holds is independent.

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We have a (tedious) concrete example.

# Visually

fully unassigned

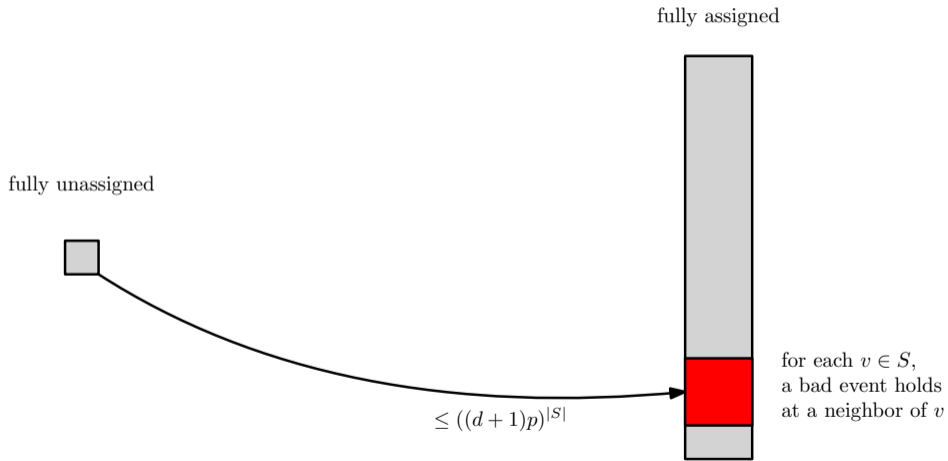


fully assigned



for each  $v \in S$ ,  
a bad event holds  
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# Visually



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fully unassigned



partial assignment



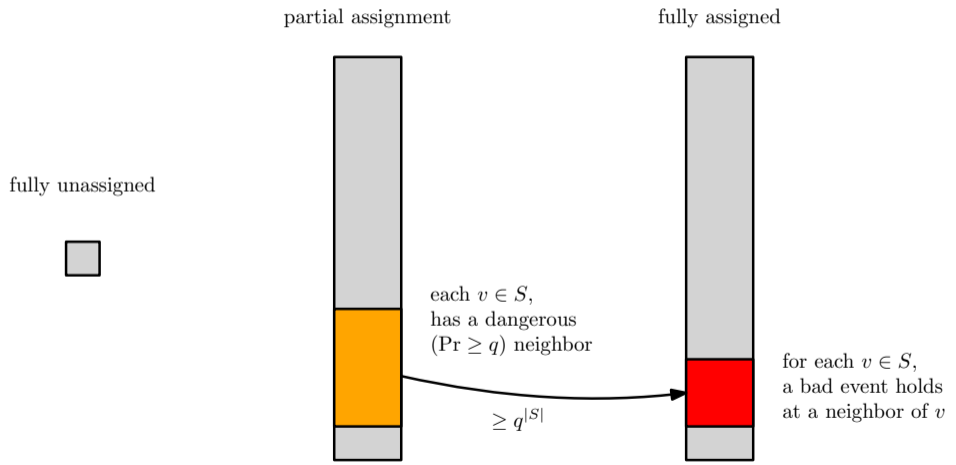
each  $v \in S$ ,  
has a dangerous  
( $\Pr \geq q$ ) neighbor

fully assigned

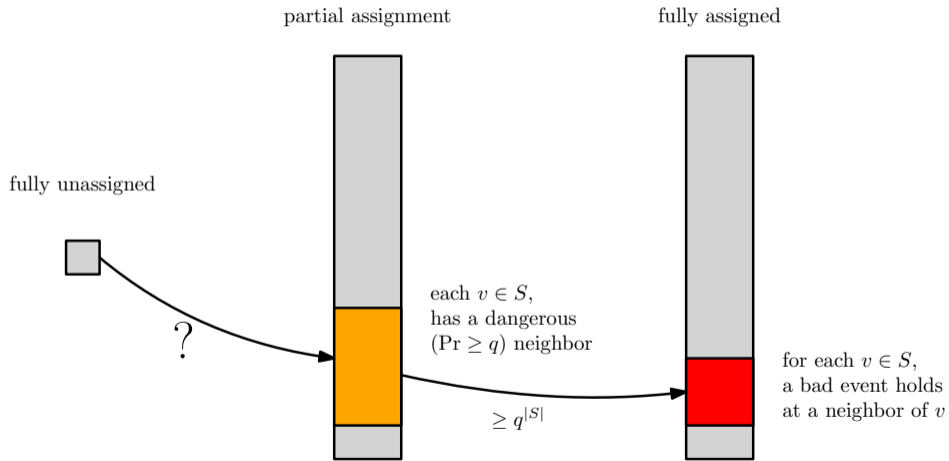


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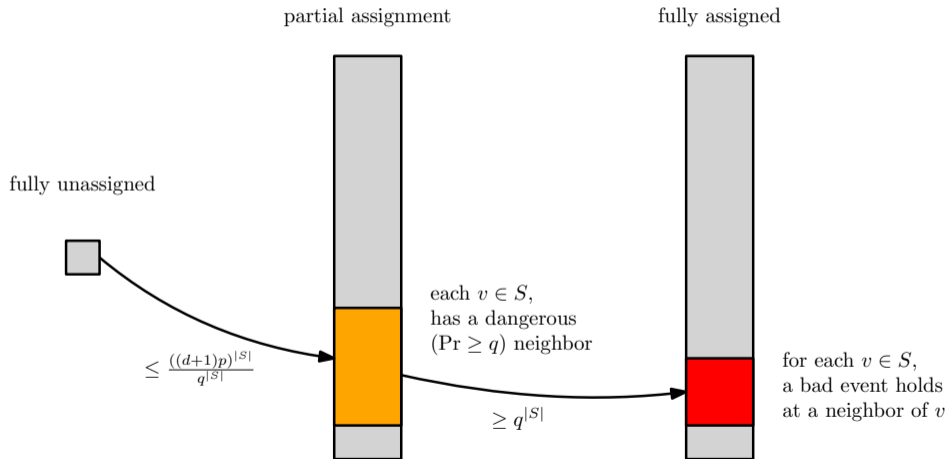
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## Whitebox fix

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3. But if sampling everything at once initially, probability to have a bad event next to each node in  $S$ ? At most  $((d + 1)p)^{|S|}$ .
4. **Conclusion:** probability to reach a partial assignment where all nodes in  $S$  have unsampled variables is at most

$$\frac{((d + 1)p)^{|S|}}{q^{|S|}} .$$

pick  $q = 1/(d + 1)$ ,  $p = d^{-10}/2$ ... done

## Fischer-Ghaffari restored

### Theorem ([FG17])

*There is an algorithm of complexity  $O(d^2 + T_{\text{LLL}}^{\text{det}}(\text{poly log } n))$  for the constructive Lovász Local Lemma under criterion  $8pd^9 < 1$  in the randomized LOCAL model.*

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If  $d^2 \geq \text{poly log } n$ : use Moser-Tardos [MT10], faster than  $O(d^2)$  in that case. Only shatter for  $\Delta \in O(\text{poly log } n)$ .

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Making progress can be: simply getting solved, or, e.g., having its degree decrease by a constant factor.

We give a generic argument that captures many algorithms for greedy problems (MIS, MM, coloring...)

## More concretely

If each node in a set has  $x$  guaranteed steps where it gets solved w.p.  $\geq 1 - p$ , conditioned on an arbitrary past.

Probability that no one in the set gets solved:  $\leq p^{|S|}$ .

Examples:  $O(\log \Delta)$  shattering by Ghaffari for MIS, [Gha16], coloring and MIS by Barenboim, Elkin, Pettie and Schneider [BEPS16].

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**Thanks!**

# Small announcement: PODC 2027 in Iceland



June 22 to 24,  
2027.  
Reykjavik  
University

-  Leonid Barenboim, Michael Elkin, Seth Pettie, and Johannes Schneider.  
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