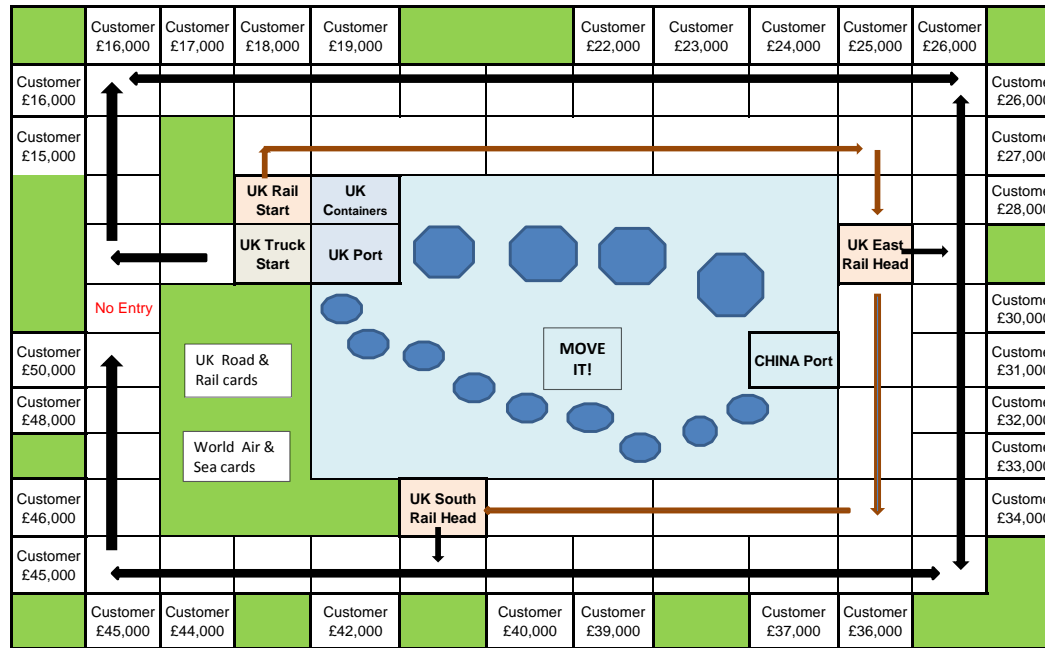



'MOVE IT'

Draft 1



 to show flight path for air freight

 to show shipping route for sea freight

Is it possible to graphically convey notion of China to UK freight transportation somehow? Eg. Mini map of world as light backdrop highlighting only representations of UK and China?

Perimeter more on lines of original EG but with both rail and road options for delivery to UK customers

Important that rail and road PLUS air and sea transport offer two alternative options to players. Prototype air route clearly shorter above (thus quicker) and it is important that rail proves to be similarly quicker than road alternative. Could achieve again by smaller number of spaces as provisionally illustrated here. Currently rail is only allowed to move in a clockwise direction.

Customer' spaces will eventually show a real company logo instead and will also show a sum of money as per original Game; in meantime please can you rotate the word 'Customer' so always outward facing?

Can 'No entry' sign be rotated 180 degrees to force trucks "north"?