

# Appendix B

## Extracts of definitive scripts for timetabling model

by EM group members

```

/*timetable.e*/

include("util.e");

/* =====
   Input data
   ===== */

class = ['x','y','z'];
staff = ['X','Y'];
slots = [1,2,3,4,5,7,8,10];

AVSTAFF=[['X',[2,3,5]],['Y',[3,5,6]]];
SPSTAFF=[['X',['x','y']],['Y',['z','x']]];
avstud=[['x',[1,2,3]],['y',[2,3,4]],['z',[3,4,5]]];

TT=[['x',2],['y',3],['x',4]];
ASS=[['x','X'],['y','Y']];

/* =====
   functions that contribute to messages
   ===== */

func endmsg /* $1=student */
{
  return ".^ for student " // $1 // "\n";
}

func endMSG /* $1=staff */
{
  return ".^ for staff " // $1 // "\n";
}

func single_slot /* $1 = slx, $2 = student */
{
  return ($1# != 1) ? $2 // " has " // tostr($1#) // " slots\n" : "";
}

func avail_x /* $1 = student, $2 = slx, $3 = avx */
{
  return (meet($2,$3)!= $2) ?
    $1 // " unavailable"
    // " slx is " // tostr($2)
    // " avx is " // tostr($3) // "\n"
    :
    "";
}

```

```

func has_assessor /* $1 = student, $2 = asx */
{
  auto n;
  n = $2#;
  return ((n>2) || (n==0)) ?
  $1 // " has " // tostr(n) // " assessors\n"
  :
  "";
}

func avail_X /* $1 = staffmem, $2 = SLX, $3 = AVX */
{
  return (meet($2, $3) != $2) ?
  $1 // " unavailable"
  // " SLX is " // tostr($2)
  // " AVX is " // tostr($3) // "\n"
  :
  "";
}

func suit_X /* $1 = staffmem, $2 = ASX, $3 = SPX */
{
  return (meet($2, $3) != $2) ?
  $1 // " unsuitable"
  // " ASX = " // tostr($2)
  // " SPX = " // tostr($3) // "\n"
  :
  "";
}

func count { return $1#; }

/* need to do something about it */

header =
"\n*****\n" //
"TT is " // tostr(TT) // "\n" //
"ASS is " // tostr(ASS) // "\n" //
"AVSTAFF is " // tostr(AVSTAFF) // "\n" //
"avstud is " // tostr(avstud) // "\n" //
"SPSTAFF is " // tostr(SPSTAFF) // "\n" //
"*****\n";

func not_doublebk /* $1 = TT */
{
  auto i,j,l,overbook;
  overbook = "";
  for (i=1; i<=20; i++) {
  l = [];
  for (j=1; j<=$1#; j++) {
    if ($1[j][2]==i) {
      append l, $1[j][1];
    }
  }
  if (l#>1) overbook = overbook // "Slot " // tostr(i) // " overbooked\n";
  }
  return overbook;
}

```

```
/* =====  
   elementary functions  
   ===== */  
  
func meet  
{  
  auto i,j,st;  
  st=[];  
  for (i=1; i<=(S1)#; i++) {  
    for (j=1; j<=(S2)#; j++) {  
      if ($1[i]==$2[j]) {  
        append st, $1[i];  
      }  
    }  
  }  
  return(st);  
}  
  
func proj2  
{  
  auto i,l;  
  l = [];  
  for (i=1; i<=(S1)#; i++) {  
    if ((S1)[i][1]==$2) {append l, (S1)[i][2];}  
  }  
  return(l);  
}  
  
func proj2_1 { return proj2($1, $2)[1]; }  
  
func proj1  
{  
  auto i,l;  
  l = [];  
  for (i=1; i<=(S1)#; i++) {  
    if ((S1)[i][2]==$2) {append l, (S1)[i][1];}  
  }  
  return(l);  
}  
  
func join  
{  
  auto i,j;  
  l=[];  
  for (i=1; i<=(S1)#; i++) {  
    for (j=1; j<=(S2)#; j++) {  
      if ((S1)[i][1]==(S2)[j][1]) {  
        append l, [(S1)[i][2],(S2)[j][2]];  
      }  
    }  
  }  
  return (l);  
}
```

```
/* =====
definitions
===== */

NPX is map(count, ASX);
asx is map(proj2, [ASS], class);
slx is map(proj2, [TT], class);
SLX is map(proj2, [join(ASS,TT)], staff);
ASX is map(proj1, [ASS], staff);
AVX is map(proj2_1, [AVSTAFF], staff);
SPX is map(proj2_1, [SPSTAFF], staff);
avx is map(proj2_1, [avstud], class);

e_student is map(endmsg, class);
e_staff is map(endMSG, staff);
s_s is combine(single_slot, [slx, class]);
a_x is combine(avail_x, [class, slx, avx]);
h_a is combine(has_assessor, [class, asx]);
a_X is combine(suit_X, [staff, SLX, AVX]);
s_X is combine(suit_X, [staff, ASX, SPX]);
msg is combine(strcat, [s_s, a_x, h_a, e_student]);
MSG is combine(strcat, [a_X, s_X, e_staff]);

/* =====
show result
===== */

proc showheader : TT, ASS, AVSTAFF, avstud, SPSTAFF
{
writeln(header);
writeln(not_doublek(TT));
}

proc showresult : class, staff
{
map(writeln, msg);
map(writeln, MSG);
}
```

```
/*timetable.s*/

%scout
window dataW;
string header;
dataW = {
frame:({1.c, 1.r}, 8, 50)),
string:header,
border:1
};

window dbW;
string ndb;
dbW = {
frame:({1.c, 10.r}, 5, 30)),
string:ndb,
border:1
};

window studentW;
string studmsg;
studentW = {
frame:({1.c, 15.r}, 5, 30)),
string:studmsg,
border:1
};

window staffW;
string staffmsg;
staffW = {
frame:({1.c, 20.r}, 5, 30)),
string:staffmsg,
border:1
};

screen = < dataW / dbW / studentW / staffW >;

integer student, staffmem;

%eden
include("timetable.e");

ndb is not_dblebk(TT);
studmsg is msg[locate(class, student)];
staffmsg is MSG[locate(staff, staffmem)];
func locate /* list, element */
{
auto i;
for (i = 1; $1[i] != $2; i++);
return i;
}

student = 'x';
staffmem = 'X';
%end
```