

## Lab 1: Splines – Model answers

```
R2 load(url("http://www.stats.gla.ac.uk/~levers/aptslab1.RData"))
R3 # To make the solution generic we use either of the following three commands:
R4 data <- data.frame(x=divorce[,1], y=divorce[,2])
```

### 1. Something simple like

```
R5 plot(x, y)
```

should be fine.

### 2. —

### 3. Using the built-in functions ...

```
R6 model <- lm(y~poly(x,10), data=data)
R7 yhat <- predict(model)
R8 plot(x, y)
R9 lines(x, yhat)
```

Coding from first principles ...

```
R10 r <- 4
R11 B <- outer(x, 0:r, "^")
R12 beta <- solve(crossprod(B), t(B)%*%y)
R13 yhat <- B%*%beta
```

Plotting code is same as above. Higher power might not work because of numerical instability. The code using `lm` and `poly` is more stable because `lm` uses a QR decomposition, which is numerically more stable, and because `poly` creates orthogonal polynomials.

### 4. Simply define B using

```
R14 B <- bbase(x, nseg=10, deg=3)
```

### 5. We need to create the basis by hand (which we will do in a function called `tbase`).

```
R15 tbase <- function(x, xl = min(x), xr = max(x), n.knots = 10, deg = 3) {
R16   nseg <- n.knots - 1
R17   dx <- (xr - xl) / nseg
R18   knots <- seq(xl, xr, by = dx)
R19   B <- cbind(outer(x-xl, 0:(deg-1), "^"),
R20               outer(x, knots[-length(knots)], function(x,y) pmax(x-y, 0))^deg)
R21   B
R22 }
R23 B <- tbase(x, n.knots=10, deg=3)
```

Both bases are equivalent, so the fitted values are exactly the same.

### 6. After creating B we insert

```
R24 D <- diff(diag(ncol(B)), diff=2)
R25 lambda <- 1 # or whatever value you like
R26 beta <- solve(crossprod(B)+lambda*crossprod(D), t(B)%*%y)
R27 yhat <- B%*%beta
```

7. For the unpenalised models use

```
R 28 | beta <- qr.coef(qr(B), y)
```

For P-splines use

```
R 29 | beta <- qr.coef(rbind(qr(B), sqrt(lambda)*D), c(y, numeric(nrow(D))))
```