

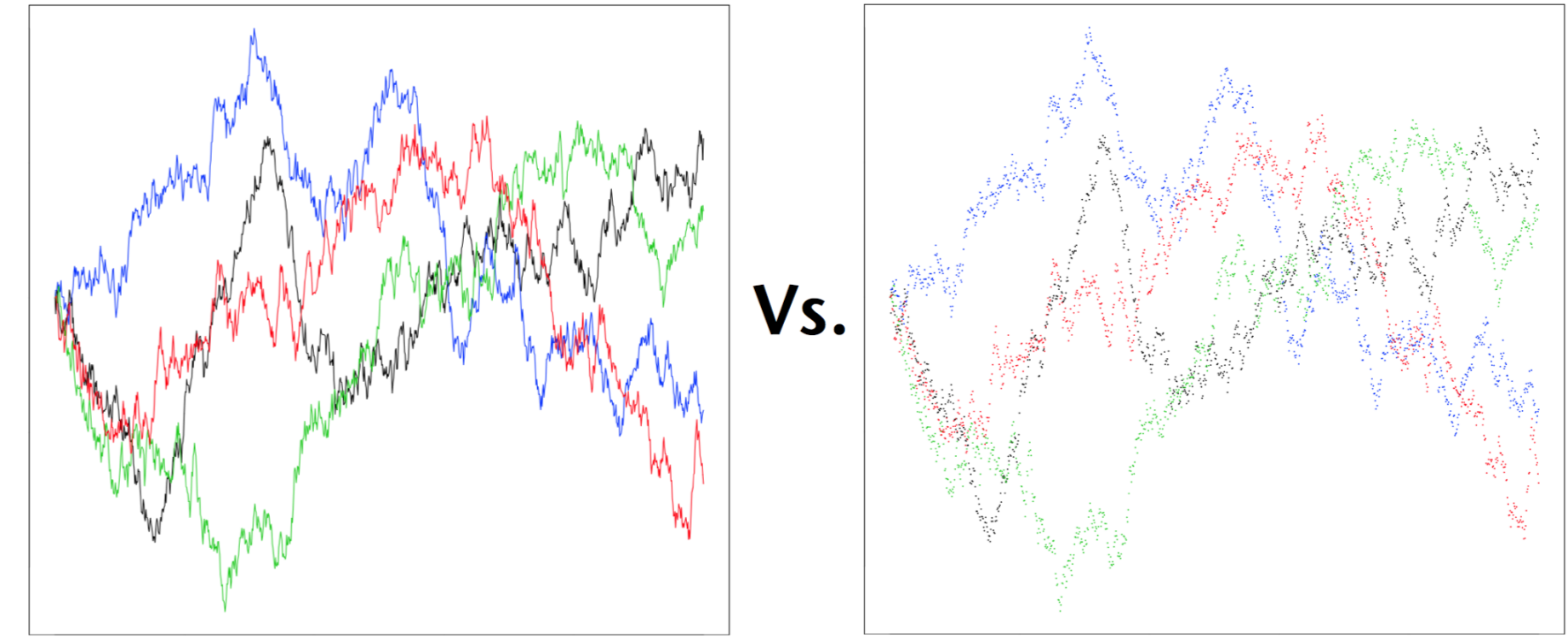
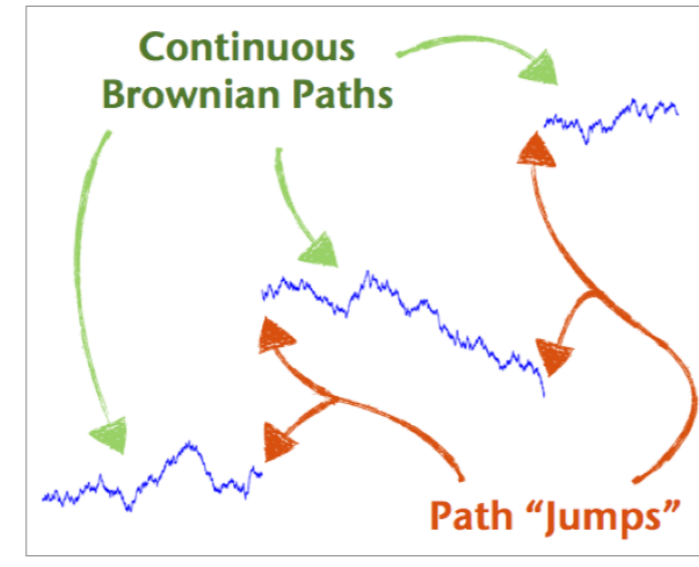
1 - Problem Outline

1.1 - The Goal...??? Simulate upper and lower convergent dominating processes (X^\downarrow and X^\uparrow) which enfold almost surely diffusion sample paths over some finite interval.

1.2 - Key Point... Diffusion sample paths can only be simulated at a finite number of points. Between any pair of points the behaviour of the sample path is unknown...

$$dX_t = \mu(X_t) dt + \sigma(X_t) dB_t + dJ_t[\lambda(X_t); \nu(X_t)]$$

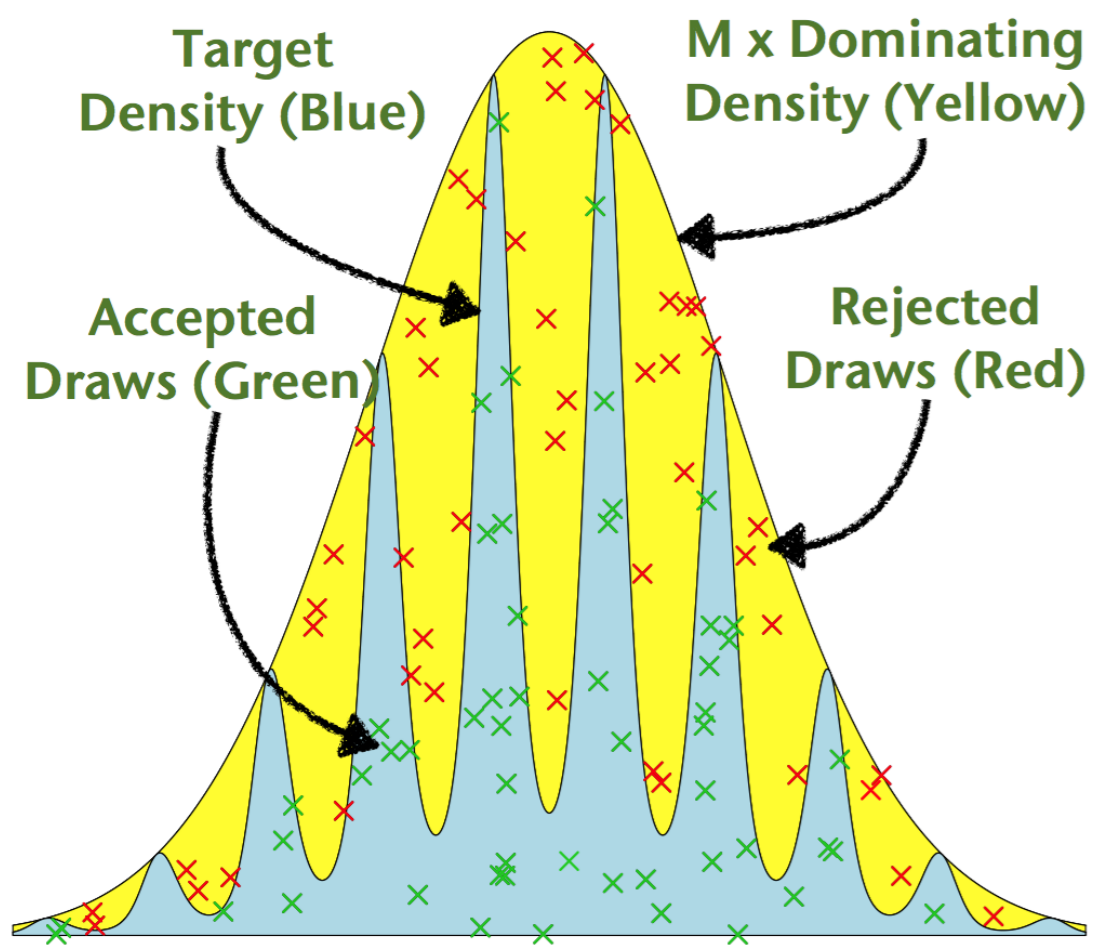
Labels: Instantaneous Mean, Instantaneous Volatility, Standard Brownian Motion, Jump Rate Intensity, Poisson Jump Process, Jump Size Density.



1.3 - Applications... Monte Carlo Integration, Option Pricing, Simulating Hitting Times, Extrema etc...

2 - Key Ideas

2.1 - Rejection Sampling



2.2 - Expectations of (+)ve Random Variables

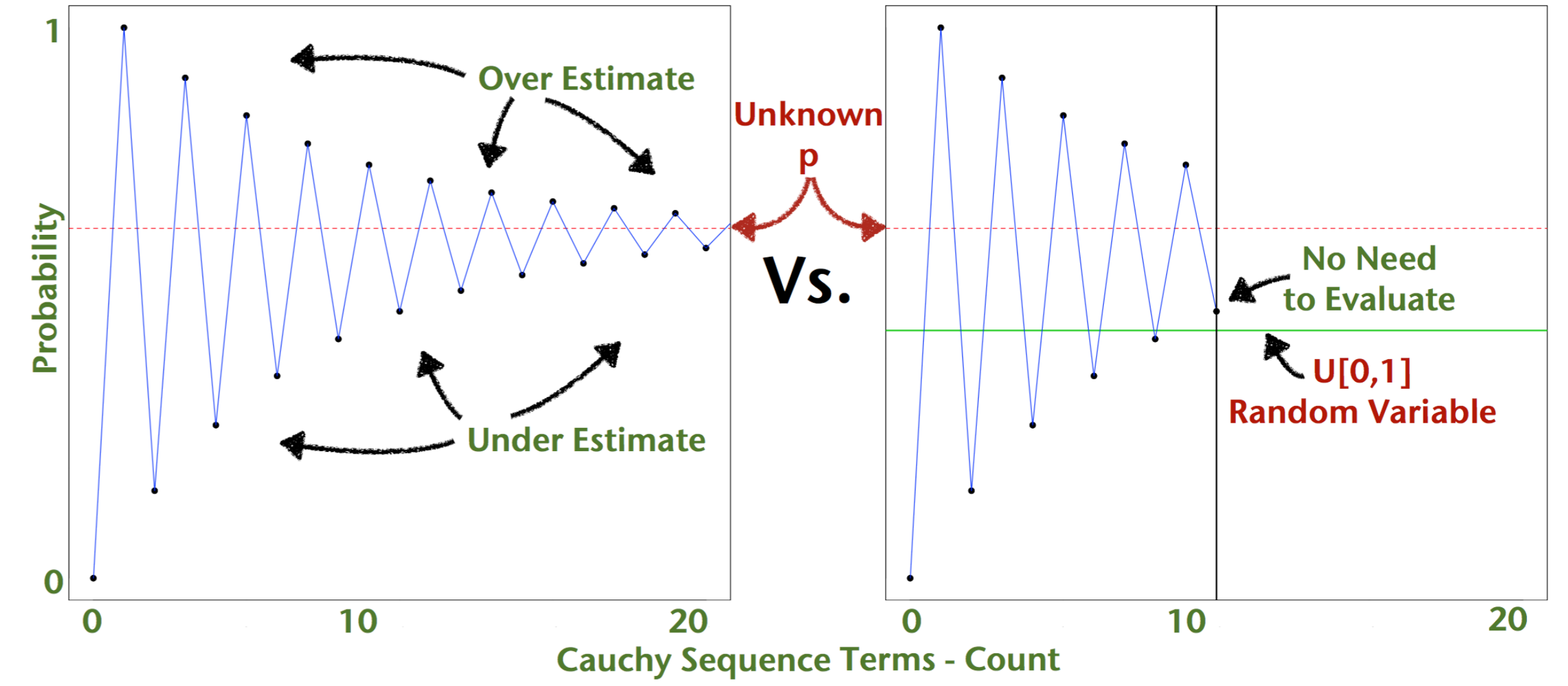
- Goal - Evaluate $\mathbb{E}(P)$; $P \in [0, 1]$ RV; $u \sim U[0, 1]$

- Indicator - If $u \leq P$ then $C_p = 1$ else $C_p = 0$

$$\begin{aligned} \mathbb{P}(C_p = 1) &= \mathbb{E}(\mathbb{1}(u \leq P)) \\ &= \mathbb{E}(\mathbb{E}(\mathbb{1}(u \leq P) | P)) \\ &= \mathbb{E}(\mathbb{P}(C_p = 1 | P)) \\ &= \mathbb{E}(P) \end{aligned}$$

- Simulate C_p to unbiasedly evaluate $\mathbb{E}(P)$!!

2.3 - Retrospective Inversion Sampling



2.4 - Exact Algorithm - The transition density of a diffusion (typically) can not be evaluated analytically.

Transition Density: $p_{t-s}(y|x) = h_{t-s}(x, y) \cdot \mathbb{E}_{\mathbb{W}_{[s,t]}} \left[\exp \left\{ - \int_s^t \phi(X_u) du \right\} \right]$

Brownian Bridge: $X_s = x, X_t = y$

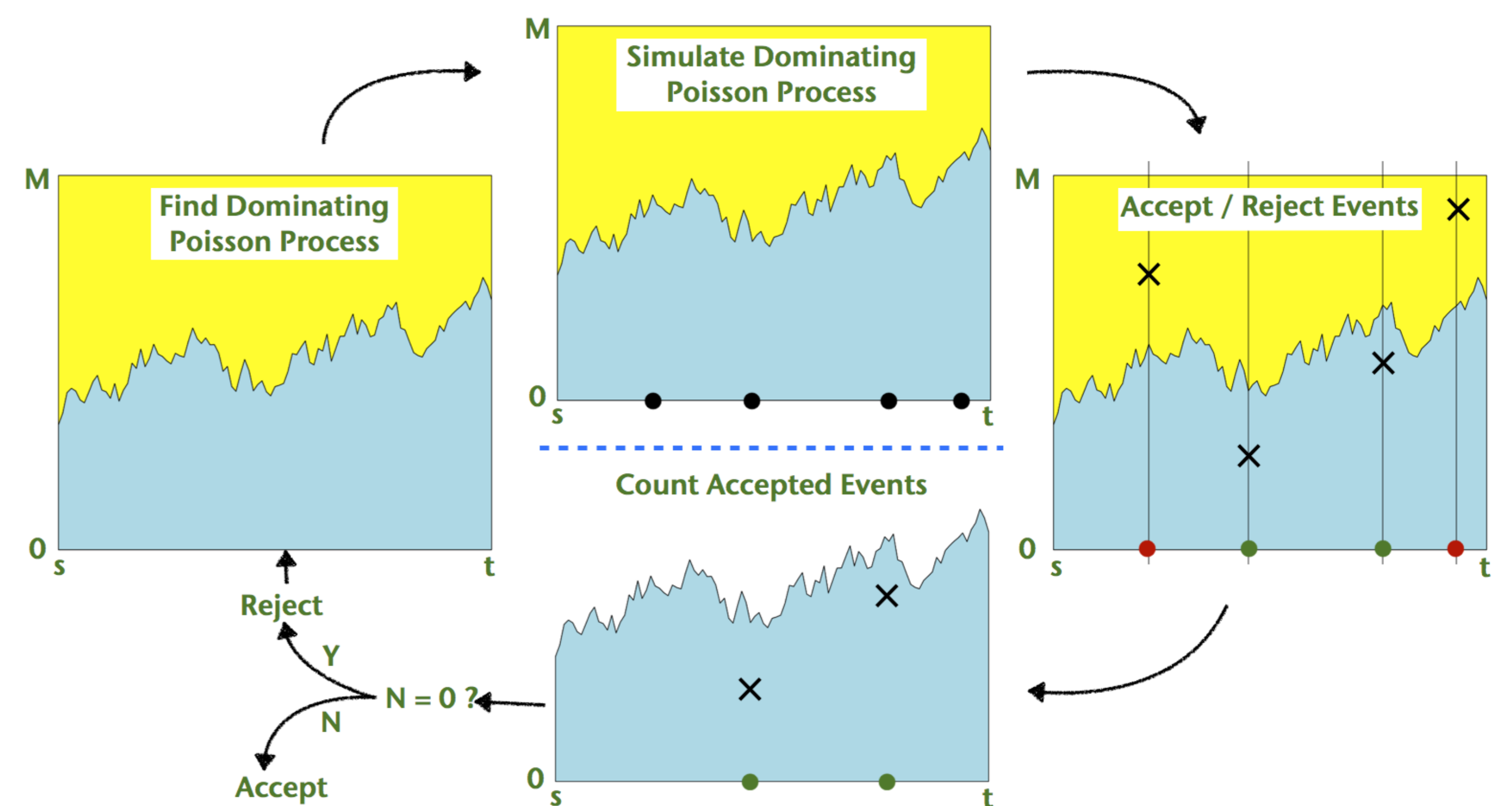
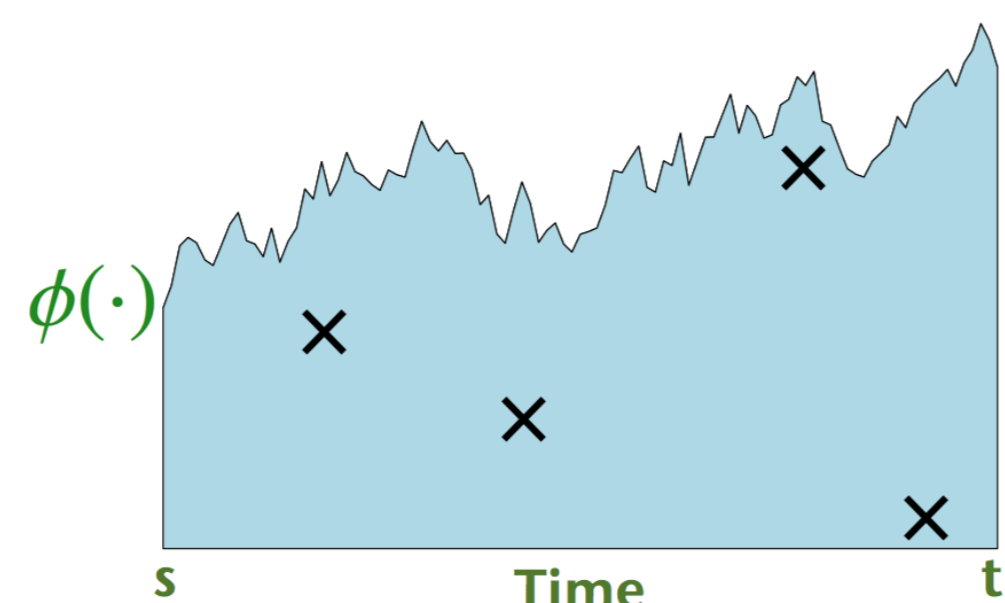
Function of Diffusion Drift: $\phi(\cdot) \in [0, M] \Rightarrow P := \exp \left\{ - \int_s^t \phi(X_u) du \right\} \in [0, 1] \Rightarrow \mathbb{E}_{\mathbb{W}_{[s,t]}} [P] = P$

- Now, consider a Poisson process with instantaneous rate $\phi(\cdot)$ on the interval $[s, t]$,

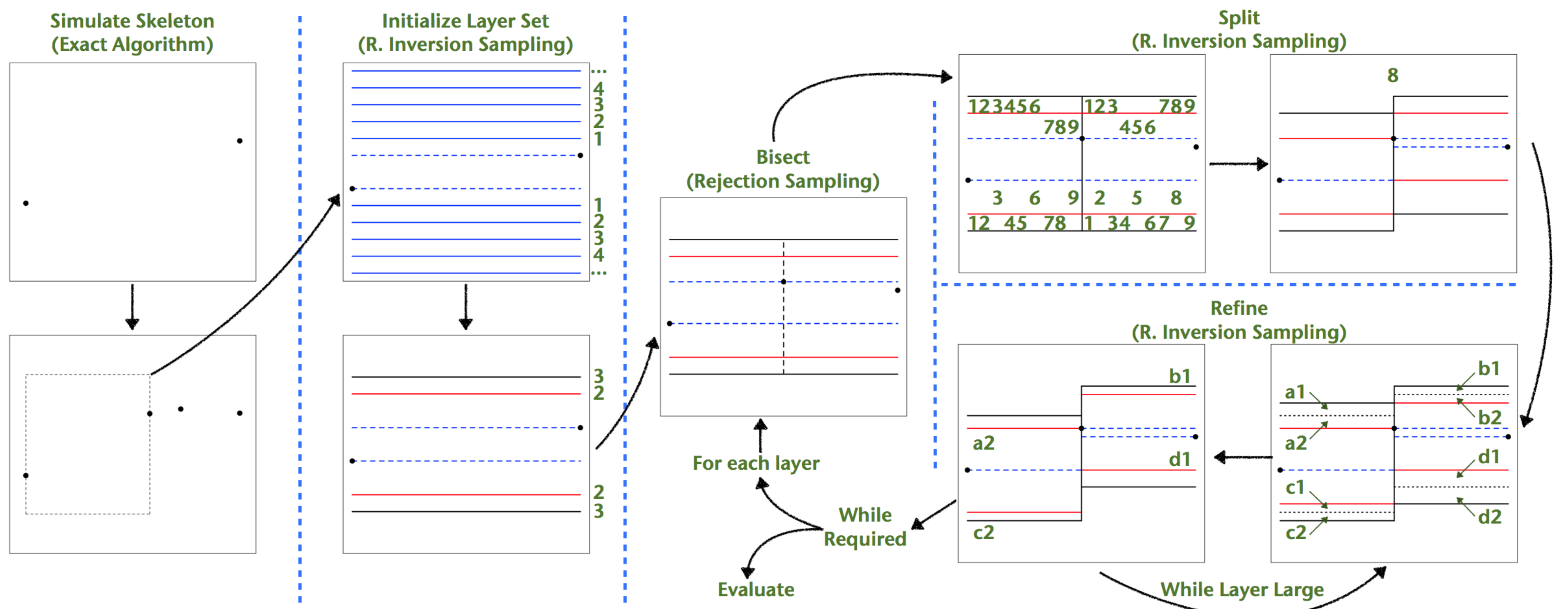
Counting Process: $\mathbb{P}(N = 0) = \exp \left\{ - \int_s^t \phi(X_u) du \right\}$

Rate Parameter: $\phi(\cdot)$

Number of Events: N



3 - Algorithm



4 - Example

