

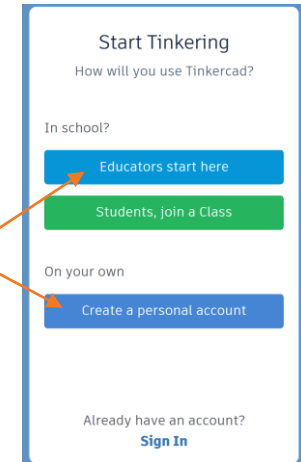
# Getting started with Tinkercad software

## 1. Use Microsoft Edge or Google Chrome web browser and go to [www.tinkercad.com](http://www.tinkercad.com)

Tinkercad is free to use and works in the web browser, so no software to download.



Click **Join Now** to set up an account – this screen appears. Either **Create a personal account** or explore the **Educators start here** option.



Once you have your account, on the dashboard screen, click Create new design [Create new design](#) and have a go at dragging some shapes down.

Click here to download a [Mouse Control Diagram](#) and here for [Tinkercad Basics](#) and try out the simple exercises. Also, this short video is very useful [Workplane & grid basics](#)

Each new Tinkercad design is automatically given a unique randomly generated name, so all students can work simultaneously on their designs within the same Tinkercad account and all files will be saved in real time. It is good practice to get students to rename their file with a name they will remember and you will recognise as theirs.

Tinkercad Project Folders can help for organising different classes or projects. Click here for [further information](#).

There are various other options for managing pupils work, individual schools and teachers can decide what works best for them. Further information at <https://www.tinkercad.com/teach>.

The WMG Tinkercad resources webpage has a [1 hour lesson plan to introduce pupils to CAD](#)