

RSE(s) in Elementary Particle Physics Group

Ben Morgan

https://warwick.ac.uk/fac/sci/physics/research/epp/

- We're not RSEs in the strict sense, or even job title, but spend most of our time on development of collaboration/experiment/community software
- Ben Morgan
 - <u>Geant4 C++/Python detector simulation toolkit</u>, R&D on use of HPC/GPU for detector simulation. Build/CI/Packaging with CMake, Spack, etc.
- Tom Latham, John Back, Fernando Abudinén, Michal Kreps
 - C/C++ <u>EvtGen</u>, <u>Laura++</u>, event generator packages, <u>MWAPP</u> w/Monash
- Andy Chappell, Maria Brunetti, John Marshall
 - <u>C++ Pandora toolkit</u> for event reconstruction, R&D on ML techniques
- Training activities
 - Warwick/Birmingham/Bristol C++ Course as part of MPAGS
 - EPP Academics take <u>Year 1</u> and <u>Year2</u> undergraduate courses (Python)

Ideas/Thoughts on RSE Development at Warwick

- Knowledge exchange/sharing "I need to use X, and know there's a colleague at Warwick with expertise I can ask about it", or "that's a useful new package/tool I didn't know about before", or "that meeting/conference looks interesting"
 - Not sure how best to achieve that, but can discuss today
- Training, training, training?
 - How can we contribute across the University (commonalities vs research field specificities), wider UK (e.g. ExCALIBUR, SWIFT-HEP). Even internationally, e.g. community/field efforts like the <u>HEP Software</u> <u>Foundation</u>
 - Training for RSEs themselves, e.g. more advanced topics.