

# For the Problem Solvers

Ty Hayes

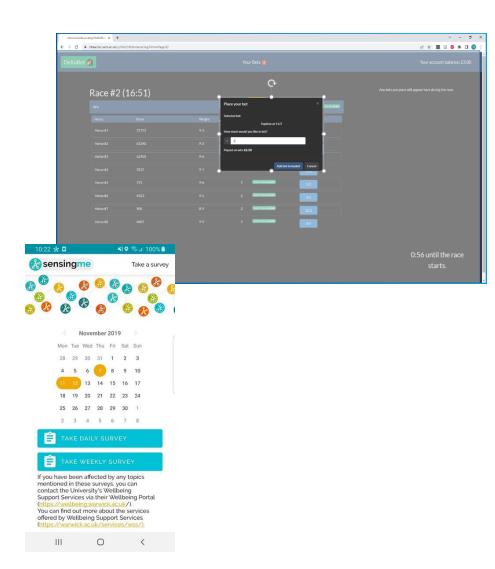
Senior Research Software Engineer Behavioural Science Group, WBS

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## Research Software Engineering at Warwick Business School

#### What we do at WBS

- Supporting a range of research in the Social Sciences
  - Experimental work on human participants
    - In dedicated labs
      - Multiple participant computer lab
      - Observation room with multiple cameras and sound recording
      - Eye tracking lab
    - Online
  - Big data from a range of data sources
    - "Online" processing in real time
    - "Offline" post-hoc analysis
  - Simulations of models
    - Decision making behaviour
    - Stock Prices
  - Al





Link to online version

#### How we work at WBS

#### Historically

- Embedded within Behavioural Science Group
  - Good working understanding of the field
- Consultation
  - Experiment/Research Project Design
  - Logistical and practical problems
- Experiment implementation & debugging
  - One-off advice to self-programmers
  - Coaching of Research Students & ECRs
  - Full development
  - Code review
- Overseeing and troubleshoot live' experiments
- System and Process Development

#### **Current Projects and Moving Forward**

- Dissemination
  - Workshops, taught courses and papers
  - Running experiments online
  - Coding for experiments with human participants
- Sean supporting school more widely
- Developing RSE support request/prioritisation process
- Processing and monitoring for AWS
- CSC services for simulation and AI research
- Wearables Data (retrieval with OAuth)

GenAl as a research tool

### Thanks for listening