

Warwick Active Badminton League Rules

1. Organisation

The League is organised and delivered by Warwick Active in partnership with the University of Warwick Badminton Club. The league will be managed by the Warwick Sport Sports Engagement Officer. The Sports Engagement Officer (Shamira Naidu-Young) and the league activator (Chris Gerrett) will have final say on all matters of the league.

2. Squads

- a. The squad may consist of between 4 and 10 players, with 4 players forming a team for each match.
- b. Squad sheets must be submitted by captains 2 weeks into the league at the latest (See League Homepage for the exact date).
- c. Players who wish to play for more than one team must register with both teams and it is up to the player's discretion who they play for should the two teams play together. Players can register for a maximum of two teams.
- d. Each team is restricted to one first team university team player or two second/ third team players.

3. General Rules

- a. Unless stated, play will follow the [BWF \(Badminton World Federation\) Rules](#).
- b. A team will consist of 4 players, where the two pairs play both pairs of the opposing side, after which the two pairs split to form two new pairs which play only one runner each, this giving a total of six rubbers. Each player must play three rubbers. The result of the match shall be a draw if each team wins three rubbers.
- c. Each rubber will be best of 3 to 21.
- d. 3 points will be awarded for a win, 1 for a draw and 0 for a loss.
- e. If a full team of 4 cannot be fielded, the opposition will get a walkover (21-0) for the matches that cannot be played. I.e. if only 3 players can be fielded the match can still be played, but the team of 3 would only be able to win a maximum of three rubbers, meaning they could draw. If only two players can be fielded, the maximum number of rubbers the team of two could win is two. This would be a loss but could still have an effect on the score.

4. Fixtures

- a. All fixtures for the term will be uploaded onto TopTournament prior to the start of the league.
- b. If a team cannot make a fixture they must inform the organisers as soon as possible and at least 48 hours before the match (i.e. by 7pm on the preceding Tuesday). Failure to do so will result in a walkover for that match and the match will not be rescheduled.
- c. The date, time and location of the fixture can only be changed with the permission of the League organisers.
- d. Results will be entered by the league activator not team captains.

5. Equipment & Referees

- a. All matches will be played using feather shuttles which will be provided by Warwick Sport.
- b. All matches will be self-officiated between teams with an organiser there to assist when possible.

6. League Position

League Position shall be decided upon:

- i. Total league points obtained
- ii. Points difference
- iii. Matches won
- iv. Head to head record between the two tied teams.

League table standings and fixtures can be accessed at:

<http://www.toptournament.co.uk/warwick/>

7. Disputes

Disputes during play shall be put to the League organiser and resolved. The league organiser's decision is final.

Any cancellations, queries or disputes are to be sent to Shamira Naidu-Young, Sports Engagement Officer (S.Naidu-Young.1@warwick.ac.uk)

8. Conduct

Should a player indulge in any actions that are deemed by the organiser to be detrimental to the good spirit of the league, then the organiser is entitled to take whatever action is deemed appropriate. This may include, but is not limited to, suspension of players, loss of position/points or exclusion from the competition. Such penalties are subject to the approval of the League Organiser, whose decision is final.

Good Luck and Enjoy Everyone!