

Active: Netball League Rules 2019-2020

1. Organisation

The League is organised and delivered by Warwick Sport in partnership with the University of Warwick Netball Club. The League will be managed by the Warwick Sport Sports Engagement Officer and supported by a Netball Activator(s). This Engagement Officer and the Activator(s) will have the final say on all matters of the league.

The Warwick Sports Engagement Officer is Eugene DeVille & the League Activator Ellie Davies.

2. Squads

- a. The Squad may consist of between 5 to 20 players
- b. Squads must be finalised by the end of week 2.
- c. At least five players must be present in order to play a match.
- d. Players who wish to play for more than one team must register with both teams and is up to the player's discretion who they play for should the two teams play together
- e. A points system will operate to restrict the number of University of Warwick Women and Mixed Netball club players on court at any one time. First team players regarded as 4 points, second team players as 3 points and third team players as 2 points. A maximum of 9 points may be reached.

3. General Rules

- a. Matches will consist of 4 x 10 minute quarters
- b. 3 points shall be awarded for a win, 1 for a draw, 0 for a loss.
- c. A team forfeits a game if they fail to turn up to play within 15minutes of the start time
- d. The game shall also be forfeited if the team breaks any of the rules in section 2 above.
- e. 48 hours' notice is required for cancellation or rearrangement of fixtures, the cancellation should be given to the league organiser and League Activator(s). Matches should be re-arranged within a week. Cancellations after this deadline will automatically result in 15-0 win to the opponent.
- f. Teams must complete team sheet and hand into the umpire at the end of each match.
- g. Score cards must be handed into the umpire at the end of each match. Scores will then be uploaded by the league Activator(s) on to Top Tournament.

4. Fixtures

- a. Fixtures for the term will be uploaded to Top Tournament and posted by your league activator(s).
- b. If a team cannot make a fixture they must inform the League organiser and League Activator(s) as soon as possible and at least 48 hours before the match. If teams pull out of fixtures without adequate notice then the match will be forfeited to the opposition (rule 3b and d apply) as a 15-0 win.
- c. The date, time and location of fixture can only be changed with the permission of the League organisers.

5. League Position

League position shall be decided upon:

- i. Points obtained
- ii. Matches won
- iii. Point difference

6. Disputes

Disputes shall be put to the League organiser and resolved. The league organiser's decision is final.

Any cancellations, queries or disputes are to be sent to Eugene DeVille Sports Engagement Officer Eugene.deville@warwick.ac.uk

7. Results

The League Activator will enter the results on the Playwaze App. This should be done within 48 hours of the game taking place.

This year captains will not be responsible for entering results.

8. Conduct

Should a team, or players from a team, indulge in any actions that are deemed by the organisers to be detrimental to the good spirit of the league, then the organisers are entitled to take whatever action is deemed appropriate. This may include, but is not limited to, suspension of players, loss of points or exclusion from the competition. Such penalties are subject to the approval of the League Organiser, whose decision is final.

Good Luck and Enjoy Everyone